

***Rampage* Manual Addendum - Commodore 64/128**

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There is no guy with dynamite in the Commodore 64/128 version of *Rampage*. You cannot eat TNT.

The trolley does not appear in the Commodore 64/128 version of *Rampage*.

There are no helpless pedestrians in this version.

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Under "Joystick Controls", please note that the Shift/Lock key must be in the UP (off) position during play.

Under "Partners in Crime", add: For a two player game, use one of the following setups: player one, joystick in port one; player two, joystick in port two. Or, player one may use a joystick in port one and player two may use the keyboard.

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The "High Score" feature is not available in the Commodore 64/128 version of *Rampage*.